

At Moorside, we are... Designers and Technicians



EARLY YEARS

- Structures - Build It Big/ Junk Modelling
- Cooking and Nutrition - Tasty Time/ Soup
- Textiles - Snip & Stitch/ Bookmarks
- Structures - Float Or Sink/ Boats

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YEAR 2

- Mechanisms - Fairground Wheel
- Cooking and Nutrition - Balanced Diet
- Mechanisms - Moving Monsters
- Structures - Chairs
- Textiles - Pouches

1

2



YEAR 4

- Electrical Systems - Torches
- Mechanisms - Mechanical Car
- Digital World - Mindful Moments Timer
- Cooking and Nutrition - Adapting A Recipe
- Structures - Pavilions
- Textiles - Fastenings

3

4



YEAR 6

- Digital World - Navigating The World
- Cooking And Nutrition - Come Dine With Me
- Structures - Playgrounds
- Textiles - Waistcoats
- Electrical Systems - Steady Hand Game
- Mechanisms - Automata Toys

5

6



YEAR 1

- Mechanisms - Slider Game
- Structures - Stable Structures
- Textiles - Puppets
- Mechanisms - Wheels and Axles
- Cooking and Nutrition - Smoothies



YEAR 3

- Mechanisms - Pnuematic Toys
- Structures - Constructing A Castle
- Digital World - Wearable Technology
- Cooking and Nutrition - Eating Seasonally
- Electrical Systems - Electrical Posters
- Textiles - Egyptian Collars



YEAR 5

- Mechanisms - Gears and Pulleys
- Digital World - Monitoring Devices
- Cooking And Nutrition - Developing A Recipe
- Structures - Bridges
- Textiles - Stuffed Toys
- Electrical Systems - Doodlers