## National Curriculum

To use a rage of materials creatively to design and make products
To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination To develop a wide range of art and design techniques in using colour, pattern, texture, line, shapes, form and space
About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practises and disciplines, and making links to their own work.

- Drawing

> Painting

Collage
Exploring
and
Developing
Ideas
Key Artists
Bridget Riley - Experimenting with line
drawing.

Jackson Pollock- applying paint in different ways.
Mondrian- Using lines and primary colours.
Tonny Cragg
drawing.
Vincent Van Gough
-Know which size brush to use to create different sized pieces
Sketch books
-Experiment with pencils, rubbers, crayons, felt tips,,
chalk
-Control the types of marks made with the range of media.
Lines and Marks
-Name and draw a variety of lines including straight,
curved and wavy.
Form and Shape
-Observe and draw shapes from observations Tone
-Know the difference between light and dark colours. Texture
-Draw on a variety of surfaces with a range of textures using different media
pieces
Work on different scales.
-Use different sizes and types of brushes to create different effects
Colour
-Identify primary colours and mix these to create secondry colours
-Can mix primary shades and tones.
-Match colours to artefacts and objects they are paint.

## Texture

-Use a variety of different tools to apply paint;
brushes, hands, dripping
-Use techniques such as layering, mixing media or scrapping through.
-Create textured paint by adding things like sand.
Evaluating\&
Developing
Work
Art Days

## Recognise and describe key features of their own and the work of others

Describe what they think about the work of others

